

CURRICULUM PLAN

RESISTANT MATERIALS
BRAMHALL HIGH SCHOOL

Curriculum Intent

YEAR 7

DMA projects that help students to develop the skills, knowledge and understanding to design and make high quality 3D products and to communicate their design journey.

YEAR 8

DMA projects that help students to develop the skills, knowledge and understanding to design and make high quality 3D products and to communicate their design journey.

YEAR 9

DMA projects that help students to develop the skills, knowledge and understanding to design and make high quality 3D products and to communicate their design journey.

YEAR 10

DMA projects that help students to develop the skills, knowledge and understanding to design and make high quality 3D products and to communicate their design journey.

YEAR 11

DMA projects that help students to develop the skills, knowledge and understanding to design and make high quality 3D products and to communicate their design journey.

Academic Year: 2025-2026

Review Date: July 2025

Author: Mrs J. Garry – Teacher of DT

	YEAR 7					
Term	Programme of Learning	Links to the National Curriculum / Specification / Additional	Assessments	What extra learning opportunities are planned?	Disciplinary Literacy	
Yr 7 students remain in a D&T subject for 12 weeks. Yr7 students rotate around all D&T subjects – 3 rotations in Yr7 and 2 in Yr8	Students design and make a personalised desk tidy for an identified target market. They make the product to set dimensions and design he cover and CAM from their own design and research tasks (learning & developing) Skills, Knowledge and Understanding Creation of folders Target market and mood board Desk Tidy Research & analysis – specification Selection of images from the internet Downloading from VLE	A = AIMS D = Design M = Make E = Evaluate T = Technical Knowledge A1, A2, A3, D1, D2, D3, M1, M2, E3	See assessment planning	Development of CAD work and use of CAM using 7 tutorials	Medium density fibreboard Birch Plywood Pine Softwood Coniferous Deciduous Thermo Plastic Acrylic Finger joint Poly Vinyl Acetate Client Vector Bitmap Specification Manufacturing Ideas Evaluation	

Conversion of simple images to bitmaps			
Cad – 2d design Editing – 2d design Size and measurement – 2 d design Use of CAD & CAM Use of hand tools and machines Vector and bitmap awareness Workshop basic safety Downloading simple backgrounds Simplistic experimentation with layout Creation of final product Evaluation against design criteria			

YEAR 8					
Term	Programme of Learning	Links to the National Curriculum / Specification / Additional	Assessments	What extra learning opportunities are planned?	Disciplinary Literacy
Yr 7 students remain in a D&T subject for 12 weeks. Yr7 students rotate around all D&T subjects – 3 rotations in Yr7 and 2 in Yr8	Students make an individually proportioned phone chair with accessible charging conduit out of wood and plastic creating a working drawing and using templates for the final net. Practical skills are enhanced using tools and techniques already taught on the Y7 project building necessary knowledge. New techniques and machines are introduced with more complex joints components being used. Understanding and analysing working drawings Meeting set deadlines Planning time effectively Use of CAD Independently selecting	A = AIMS D = Design M = Make E = Evaluate T = Technical Knowledge A1, A2, D2, D3, M1, M2, E2, T1	 Research into existing products Creation of working drawing and template using mathematics New techniques cutting and finish plastic Cross halving joints Finishing techniques for wood Final product 	Use of 2D design to create isometric and orthographic drawing	Hardwood Mahogany Teak Beech Birch Halving joint Conduit Template Orthographic Polyvinylchloride Dimensions Acrylic Polyurethane Varnish

tools and equipment Independently working from a design drawing Independently modifying designs where necessary Utilisation of a working drawing		
Independently hand drawing isometric projection of the design mastery Creation of final product Creativity and originality		

	YEAR 9					
Term	Programme of Learning	Links to the National Curriculum / Specification / Additional	Assessments	What extra learning opportunities are planned?	Disciplinary Literacy	
Y9 pupils remain in a D&T subject for 18 weeks. Students then rotate 2 or 3 rotations dependent upon staffing/option popularity and group size.	Students create a working key hook to carry one key, and design and make a key fob from casting. The material focus of the project is woods and metals. Pupils are to investigate the different types of woods and metals, their associated families and identify properties to a select common metal/wood. Pupils will investigate ways to shape metal. The practical focus will be Low Temperature casting where pupil will design the Mold for their key fob on 'Techsoft'and cast using pewter. Pupils will make use of skills previously taught in Design Technology to produce a wooden	A = AIMS D = Design M = Make E = Evaluate T = Technical Knowledge A1, A2, D1, D5, M1, M2, E2, T1,T3	 Analysis of context Research of metals. Ways to shape and join metals Research woods and their properties Design specification Modelling and development and orthographic projection Making Evaluation 	A series of skills, knowledge and understanding lessons support the projects. Students rotate round and experience a bespoke programme where they learn essential elements for their examination.	Dowel Shaft Casting Alloy Steal Aluminium Pewter Orthographic Extrusion Stock forms Pine Scale Tolerance	

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surround for the key fob –			
follow a set of			
manufacturing			
instructions to make the			
surround resemble a			
house. The product is then			
evaluated against the			
design specification,			
orthographic working			
drawing and as a			
manufacturer.			
Working as an individual			
Select design theme			
exceeding set deadlines			
Independent creation of folders			
Planning time effectively			
to utilise lesson and home			
tasks Problem & design			
brief mastery			
Target market mastery			
Metals Research & analysis			
specification mastery			
Use of VLE for			
independent study			
Design and working			
drawing creation mastery			
Use of CAD & CAM mastery			

Independently s			
tools and equipr			
mastery Indeper	ndently		
working from a d	design		
drawing master	y		
Independently r	nodifying		
designs where n	necessary		
mastery Vector a	and		
bitmap understa	anding &		
mastery			
Background			
experimentation	n and		
innovation			
Utilisation of an			
orthographic wo	orking		
drawing mastery	у		
Experimentation	n & layout		
mastery			
Creation of final	layouts –		
apply criteria			
Creation of final	products		
Independent cre	eativity and		
originality.			
Evaluation again	nst design		
criteria			
Hand skills mast	tery classes		
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YEAR 10

Term la

Skills project.

Students create a wooden box using a range of wood joints and a dongle made from thermoforming plastic or pewter using a range of tools and equipment safely and skilfully.

They will investigate health and safety, use of tools and equipment, families of woods/timbers and metals; and quality control/assurance.
The product will then be evaluated against the design specification.

3.1.3-Smart, modern and composite materials 3.1.1 – Sustainability. 3.2.3 Ecological and social footprint 3.2.4 sources and origins of materials 32.6 stock forms of timbers and metals3.2.8 specialist techniques and processeswastage, addition, deforming and reforming 3.2.8 quality control 3.2.9 surface treatments and finishes-timbers 3.1.1 – Production techniques and systems 3.1.6.1 Material categoriesnatural and manufactured timbers, metals and alloys. 3.2.5 - Using and working with materials - How to shape and form using cutting, abrasion and addition

See assessment planning
Context Analysis
Target market profiling, Cam movement research, Design specification, Initial ideas, Modelling and development and orthographic projection, Making, Evaluation

Pupils are also introduced to 2D Design software (Techsoft) and 3D Design [Sketch-Up] they will learn the basics of the software and how to produce decoration and a final drawing of their box using the software. Instructions provided on how to use software to print out on a 3D printer where relevant.

Analysis Context Client

		3.2.8 Specialist techniques and processes 3.3.2 Types of drawing- orthographic, one- point/two-point perspective, isometric, exploded view.			
Term 1b	Modelling Project Students will use a range of modelling techniques-clay, foam, paper and card, MDF, laser cutting to create a model of a handheld device/golf game. Students will investigate existing products and model their own design.	3.3.4Modelling	MOCK 1 – Students sit a full GCSE	Confidence in using a range of different materials to model aspects of their prototype design.	Folding Perforation Shearing Moulding Wedging Maquette Prototype
Term 2A/B	Lamp research, design and make task. Students are given a mini project that focusses on the research aspects of the NEA after being given the task wording "Lighting solution that reflects influence of a designer or design movement." They will then design, develop through	3.1.1 society, culture, people 3.1.4 System- input/process/output 3.2.7 Scales of production 3.3.3 'The Work of Others' 3.3.4 Explore and develop their own ideas 3.3.5 communication of ideas 3.3.6 prototype development	MOCK 2 – Students sit a full GCSE Mock Exam. (students are supported with the theme and are prepared within lessons) Complete folder linked to NEA	Appreciation of a range of existing designers and companies that might influence their further work.	Aesthetics Function ACCESS FM Design development Inspiration

	modelling and make the product under guidance. They will use a range of materials including wood, metal, thermo-plastics and circuits to create the lamp. They will investigate shaping, forming and finishing processes/techniques for plastics and metal.				
Term 3a	Football game design and make task. Focus on making a high quality football game from softwoods, manufactured boards, papers, boards and 3D printed polymers.	3.1.5 Mechanical Devices 3.2.7 Scales of production 3.3.8 Tolerances 3.3.9 Material management 3.3.11 Surface treatments and finishes	PRODUCT EMPHASIS – NOT FOLDERWORK Assessing practical tasks – 3D products created	3D Printing of players Photoshops skills used in decoration of the game	3D planning activities Orthographic drawing Manufacturing specification

Term 3b	GCSE PROJECT THEMES	Projects negotiat	ted
	ARE RELEASED BY AQA	and deadlines	
		agreed before	
	Students are made aware	summer break.	
	of the dept. limitations for		
	their NEA projects.	4 A3 pages min	
		requirement	
	NEA/CONTROLLED		
	ASSESSMENT STARTS		

	YEAR 11					
Term	Programme of Learning	Links to the National Curriculum / Specification / Additional	Assessments	What extra learning opportunities are planned?	Disciplinary Literacy	
Term la	NEA/CONTROLLED ASSESSMENT		MOCK 3 – Students sit a full GCSE Mock Exam. (students are supported with the theme and are prepared within lessons) Mock feedback session			
Term 1b	NEA/CONTROLLED ASSESSMENT		MOCK 3 – Students sit a full GCSE Mock Exam. (students are supported with the theme and are prepared within lessons) Mock feedback session			

Term 2a	NEA/CONTROLLED ASSESSMENT	MOCK 3 – Students sit a full GCSE Mock Exam. (students are supported with the theme and are prepared within lessons)	
		Mock feedback session	
Term 2b	Submission of Controlled Assessment. Half term		

Term 3a	Yrll have tailored revision lessons to prepare them for their exam whilst exploring gaps in learning. Boosters planned and delivered to prepare students.		
Term 3b			